

## Master of Science (Dipl. Ing. (Fh)) Mario Reitbauer

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### PROFESSIONAL EXPERIENCE:

- Dec 2009 – Present: Freelancer at m.a.r.k 13  
Responsible for rigging and animation
- Nov 2009 – Dec 2009: Freelancer at Deli Pictures  
Responsible for rigging, animation and simulation
- March 2006 – July 2009: Animator - Rigger at Industrial Motion Art  
Responsible for rigging, animation, tracking, technical modelling, scripting and crowd simulation.  
At IMA I worked for international clients like BBC or ORF and created animations for [documentary films](#). Beside the responsibilities I mentioned above I was also a strong problem solver for different tasks which needed some sort of scripted solution or workarounds like hundreds of lighting bolts hitting lots of moving targets.

### EDUCATION:

- Jan 2008 – Jan 2009: Animation Mentor (Class 1 – 4 )  
2001 – Nov 2005: Graduation as Dipl. Ing. (Master of Science) for media technology at the "University of Applied Sciences in St. Poelten Austria."  
1996 – 2001: Secondary school for computer science

### TECHNICAL KNOWLEDGE:

|                    |       |             |
|--------------------|-------|-------------|
| Softimage XSI      | ***** | 8 Years     |
| Softimage Behavior | ***   | 1 1/2 Years |
| 3dsMax             | ****  | 2 Years     |
| Matchmover         | ****  | 1 1/2 Years |
| Combustion         | ***   | 1 1/2 Years |
| Visual Basic       | **    |             |
| Java               | *     |             |
| MaxScript          | *     |             |

Dreamweaver, Flash, Photoshop, Freehand, Coreldraw and more

### LANGUAGES:

German - English

### SKILLS:

Ability to work within a team, both receiving and giving direction where necessary.  
Comprehensive understanding of acting and animation principles.  
Enjoying technical problem solving as well as character animation and rigging.  
Good understanding of entire 3d pipeline and ability to engage with TD's on technical issues.

## COMPLETED PROJECTS:

|              |   |
|--------------|---|
| Maister      | Commercial<br>Responsible for ICE scene setup and simulation  |
| Weinviertel  | Documentary film<br>Responsible for rigging, animation  |
| Szent Istvan | Documentary film<br>Responsible for rigging, animation  |
| Timelimits   | Documentary film<br>Responsible for tracking, compositing, simulation   |
| Prater       | Documentary film<br>Responsible for rigging, animation  |
| Kamptal      | Documentary film about an extincted manatees species.<br>Responsible for rigging, animation, crowd (fish swarm / max crowd).                          |
| Naturetech   | Documentary film about future technologies<br>Responsible for rigging, animation, scripting, modelling, tracking                                      |
| Liwest       | Advertising campaign for an telecommunication provider.<br>Responsible for character rigging and animation.   |
| Mexicans     | Short film created in a short amount of time at IMA (rendering not finished yet)<br>Responsible for character rigging, animation and clothsimulation. |