Master of Science (Dipl. Ing. (Fh)) Mario Reitbauer

Home Address:	22767 Hamburg - Germany
Date of Birth:	9th. december. 1980
Nationality:	Austrian citizen
Telephone:	0049 (0)157 86272215
Email:	contact@marioreitbauer.com
Webiste:	www.marioreitbauer.com
Demoreel:	https://vimeo.com/115101629

Rigger – Animator – Technical Director - Generalist

Professional Experience:

April 2013 – Dez 2014	Senior 3D Artist at NHB Videoproducitons – Hamburg Responsible for rigging, animation, ice setups, hair, cloth, rb simulation, particle simulations, shading, rendering
Jan 2011 – Feb 2013:	Technical Director / Animator at Effectsgarden – Austria Responsible for rigging, animation, ice setups, hair, cloth, rb simulation, particle simulations, compositing
Mar 2010 – Dec 2011:	Technical Director at sixbirds production – Spain Responsible for rigging, ice setups, hair simulation
Dec 2009 – Feb 2010:	Freelancer at m.a.r.k 13 - Germany Responsible for rigging and animation
Nov 2009 – Dec 2009:	Freelancer at Deli Pictures – Germany Responsible for rigging, animation and simulation
Mar 2006 – July 2009:	Animator – Rigger at Industrial Motion Art – Austria Responsible for rigging, animation, tracking, technical modelling, scripting and crowd simulation. At IMA I worked for international clients like BBC or ORF and created animations for documentary films. Beside the responsiblities I mentioned above I was also a strong problem solver for differnt tasks wich needed some sort of scripted solution or workarounds like hundrets of lighting bolts hitting lots of moving targets.

Education:

2008 – 2009:	Animation Mentor (Class 1 – 4)
2001 – 2005:	Graduation as Dipl. Ing. (Master of Science) for media technology at the “University of Applied Sciences in St. Poelten Austria.
1996 – 2001:	Secondary school for computer science

Technical Knowledge:

Softimage|XSI	*******
Softimage|Ice	******
Maya	***
3dsMax	***
Houdini	*
Nuke	***
Python	***
Softimage Plugins:	
Momentum	*****
emFluid	**
Arnold	******
Gear	******

Languages:

German – English

Skills:

Ability to work within a team, both receiving and giving direction where necessary. Comprehensive understanding of acting and animation principles. Enjoying technical problem solving as well as characteranimation and rigging. Good understanding of entire 3d pipeline and ability to engage with TD's on technical issues.

8+ years of professional Experience using Softimage XSI.

Recommendations:

„Mario is a skilled character animator who can tackle stylized characters equally well as photoreal creatures - from rigging to animation. On top of that he is an experienced TD with an hands on approach to technical problems with experience in hair as well dynamics and more."

Martin Weber, *Managing Partner at Effects Garden*

"I have worked closely with Mario when he started at Sixbirds. Mario is a quick learner and his work ethic is way above average. Mario is a pleasure to work with, can take on responsibilities while keeping target. Recommended!" September 30, 2010

Helge Mathee, *RND Supervisor, Sixbirds Productions SL*

"mario has done a great job for us. he always will be one of the first freelancers we call, when needed." June 4, 2010

Top qualities: Great Results, Personable, Expert

Dominique Schuchmann hired Mario as a animator in 2009, and hired Mario more than once

"was a really good to have mario in that project.
he was creative, developed own ideas and workarounds and fits in the team.
highly recommendable" June 4, 2010

Top qualities: Great Results, Personable, Expert

Holger Weiss hired Mario as a 3d animation in 2009, and hired Mario more than once